

Sebastian Lauffer

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i programming all the time because i lazy ;) my first program you could see here (13 years old):
<https://www.youtube.com/watch?v=mIOwWFNfkPk>

Technical Skills

Likes: regex php dosqlweb phpstorm sl5-contentfinder autohotkey global-intellisense-everywhere intellij-idea youtrack github bitbucket gitlab json sqllite mysql shopware xml kotlin postgresql jenkins sonarqube java vaadin git maven html css scrum sonarlint vaadin-flow spring-boot jira persistence api jpa go

Experience

software developer – [pragmatic minds GmbH](#) *May 2019 → Aug 2019*
git, maven, sonarlint, jenkins, jira, scrum, intellij-idea, java, interface, vaadin, html, css, spring-boot

application developer – [black & white UG](#) *Nov 2017 → Feb 2018*
vba, sql, sql-server, .net

Web Developer – [Tisoware mbH](#) *Nov 2015 → Feb 2016*
html, css, javascript, java, git

Continuous development of our Web applications, Optimizing the usability of the User interface of our modules as well as the software ergonomics

Supervision of the Linux network – [city library Heidelberg](#) *Jan 2003 → Dec 2003*
linux

Active in the "Internet@point", a cooperation between Stadtjugendring and city library Heidelberg. The Stadtjugendring Heidelberg e.V. represents 55 member associations with more than 30,000 members. The city library Heidelberg media were lent more than 1.1 million times in 2010. tasks Supervision of the Linux network, ensuring the operational readiness of PCs, the solution of minor technical problems, supervision supervision and assistance with questions. Mr. Lauffer was also responsible for the assignment of the PCs and the collection of user fees.

Web-Master – [Affimed Therapeutics AG Heidelberg](#) *Jan 2001 → Mar 2003*
html, javascript, css, php3

my direct boss was Elke Rüd

Webdeveloper – [Music school of the University of Education Heidelberg](#) *Jan 1999 → Feb 2002*
php, mysql, javascript, html, css, homesite, dreamweaver, fireworks

Webmaster for faculty music of PH-Heidelberg.

Internet / CGI programmer – [Kinokasse.de AG](#) *Jul 2000 → Nov 2000*
perl, html, mysql, javascript

The AG wanted to take a leading role in the field of cinema, cinema software, movie tickets and film stocks. In the year 2000 there were 35 employees. Soon, the big movie chains themselves took over some areas of responsibility and the AG became smaller again. Before I worked as student in side job there.

Web-Master – Heidelberg Technology Park *Mar 1999 → Jul 2000*
html, javascript, css, perl, php3

Heidelberg Technology Park: 80,000 m², 12 committed employees, over 100 tenants, over 100 Associate Members, a wide range of services such as campus office, childcare, cafeteria, conference centre and e-charging stations. Main task was the development and regular maintenance of the homepage of the Heidelberg Technology Park.

Education

computer science Focus on Business Informatics – SRH Hochschule Heidelberg - state recognized *Oct 2005 → Jan 2009*
university of applied sciences
java, sql, db2, c++, sap, xml, uml, ibm-rational, c#, postgresql

Academic quarter (year division): division of an academic year into four parts.

He receives the following individual grades for the achievements during his studies: Final exam: very good (1.0) Diploma thesis: good (1.7) ----- compulsory subjects ----- Applied Mathematics: satisfactory (2.7) Privacy and Security / Law: good (2.3) Programming: good (2.0) Databases: good (2.3) Network technology: sufficient (4.0) Application development with project work: very good (1.3) Application Systems I: good (2.3) E-Business: good (2.0) Business Administration II: satisfactory (2.7) -- -- elective subjects ----- Deepening Practical Computer Science: good (1.7) Data mining and data warehouse Databases Deepening Application organization: good (1.7) Software quality assurance Workflow Management Application Systems II: satisfactory (2.7) -SAP - Implementation -SAP - Development Grading scale: To 1.5 = very good 1.6-2.5 = good 2.6-3.5 = satisfactory 3.6-4.0 = sufficient over 4.0 = not sufficient

Certifications

certificate of employment from "pragmatic minds" – <https://pragmaticminds.de> *May 2019 → Aug 2019*
git, maven, sonarlint, jenkins, jira, scrum, intellij-idea, java, interface, vaadin, html, css, spring-boot

Grade 1.7 (germany) Diploma thesis at IBM SAP International Competence Center (ISICC) – *May 2008 → Nov 2008*
<https://www.ibm.com/services/sap/centers>
sap, erp, java, odf, atlatic, xml, symphony-api, openoffice

Projects & Interests

SL5_preg_contentFinder – https://github.com/sl5net/SL5_preg_contentFinder *Oct 2013 → Current*
php

a PHP Template Engine using preg

sl5net/highlight_activeWindow – https://github.com/sl5net/highlight_activeWindow *Mar 2018 → Jun 2019*
autohotkey

highlight activeWindow

sl5net/global-IntelliSense-everywhere – <https://github.com/sl5net/global-IntelliSense-everywhere> *Jan 2018 → Jun 2019*
autohotkey, sqlite, tdd, bdd, json

global IntelliSense everywhere for windows with autohotkey. This project is sponsored by JetBrains.

sl5net/toolTipGui – <https://github.com/sl5net/toolTipGui> *Feb 2019 → Apr 2019*
autohotkey

toolTipGui(text [, x , y, crosshair symbol , hiddenTitle , bgColor , fontSize])

sl5net/gitignore_preprocessor – https://github.com/sl5net/gitignore_preprocessor *Mar 2019 → Mar 2019*
autohotkey, gitignore

preprocessor for .gitignore file (used by git) for RegEx support and more

sl5net/UnitTest4_g-IntelliSense-everywhere – https://github.com/sl5net/UnitTest4_g-IntelliSense-everywhere *Oct 2018 → Oct 2018*
everywhere
kotlin, autohotkey

UnitTest4_g-IntelliSense-everywhere written in kotlin

Public Artifacts

global IntelliSense everywhere examples windows autohotkey – <https://www.youtube.com/watch?v=eiLsl8j0K8> *Mar 2017*
autohotkey, sqlite, intellij-idea, github

it show a way how to generate additional intellisense by adding your own programmed functions to a library textfile. used is a global intellisense. it is con...

Simple JavaScript-Game using paper.js (german/deutsch) – <https://www.youtube.com/watch?v=m1OnWFNfkPk> *Feb 1985*
quickbasic, javascript, paperjs

Created at the age of 13 using QuickBASIC (precursor to VisualBasic). QuickBASIC now also supports subprograms (unlike GW-BASIC). From 1985 to 1989 forced by Microsoft. Distinguishes between subroutines with return value (functions) and those with no return value (procedures), has debugger. On 04.09.2013 SL built the game with JavaScript.

Tools

First Computer: PC DOS6/Windows3.1, Intel 80486SX@25 MHz, Memory 6MB. • Now: Linux/Win10/VBox, AMD Ryzen 7 3700X, Memory 32GB, Raid10 16TB • ↓181,5 ↑42,5 Mbit/s
Favorite Editor: IntelliJ IDEA